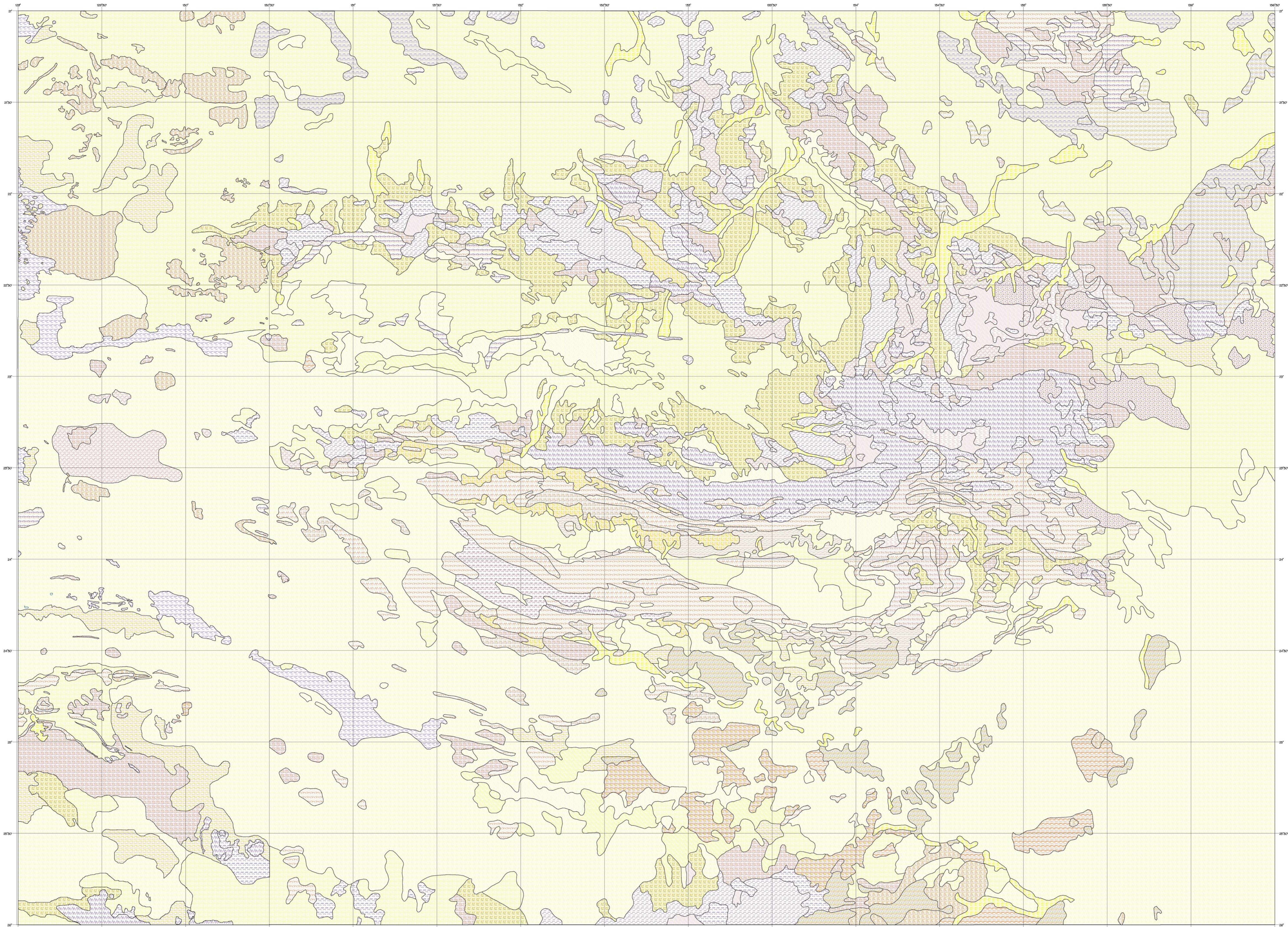
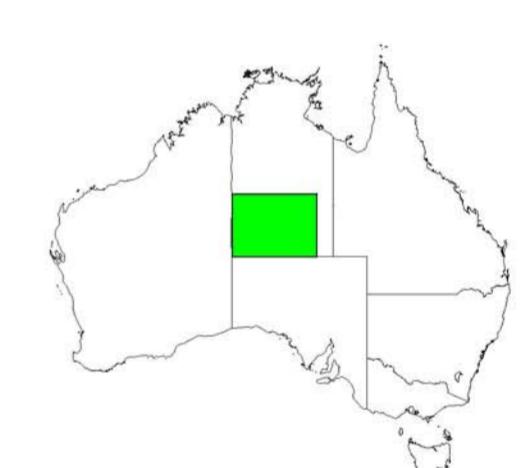


# Landform Interpretation Map: Rand Project



CRC LEME  
Cooperative Research Centre for  
Landscape Evolution & Mineral Exploration

Scale 1:1,000,000



Location Map

## Erosional Terrain - Sediments

	eh(1): hills and ridges; quartzites and sandstones
	eh(2): hills, ridges and foothills; limestone
	el(1): low hills & ridges; sandstones, conglomerates
	el(3): low hills, spurs, mesas; folded and flat-lying sedimentary rocks
	em(1): mountains & ridges; quartzites and sandstones
	ep(3): plains and terraces; flat-lying and folded sedimentary rocks
	ep(4): plains; flat lying sedimentary rocks
	ep(5): plains and rises; partially stripped of aeolian sand cover

	eu(1): rises; unweathered ?, folded sedimentary rocks (incl carbonates)
	l(1): plateaux; flat lying sandstone
	l(2): plateaux; flat lying limestone
	l(3): plateaux, mesas, ridges; weathered sedimentary rocks
	r(1): low hills; sandstone quartzites
	rm(2): peneplains on sedimentary rocks

## Relict Terrain

	er(1): peneplains; dissected weathered granite, gneiss, schist with minor limestone cover
	l(4): plateaux, mesa and terrace remnants; chalcocite material overlying weathered land surfaces
	rh(2): hills and ridges; quartzites and sandstones with ferruginous duricrust

	rm(2): mountains & ridges; quartzites and sandstones with ferruginous duricrust
	rm(1): peneplains on weathered granite, gneiss

## Depositional Terrain

	of(1): active floodplains and flood-out basins
	pp(1): playa plain; includes playa lakes
	ol(1): piedmont gravel terraces; some fine-medium grained sandstones; appear as mesas
	op(1): plains; alluvial stable
	dp(1): plains & rises; chalcocite material, sand covered with calcareous earths

	fa(1): alluvial fans, floodplains, basins
	u(1): dunefields; undulating plains, rises
	ul(1): parallel dunefield

## Erosional Terrain - Metamorphics

	el(2): low hills; on folded sedimentary and igneous rocks
	ep(1): plains; stripped weathered granite, gneiss, schist
	ep(2): plains; granite schist gneiss unweathered?

	rh(1): hills(& plains); granite, gneiss, schist
	rm(1): mountains; weathered granite, gneiss